



**PENGEMBANGAN AKTIVITAS GERAK PADA MEDIA BOLA
WARNA – WARNI DALAM MATA PELAJARAN
MATEMATIKA DI KELAS V SDN
064023 KEMENANGAN TANI
T.2023/2024**

ABSTRAK

Penelitian ini dilatar belakangi siswa yang kurang semangat belajar serta kurang aktif di kelas apalagi dengan pelajaran matematika siswa lebih cenderung bosan dan malas. Hal ini membuat siswa sulit dalam memahami materi untuk mengatasi hal tersebut adalah dengan menggunakan penunjang pembelajaran khususnya menggunakan aktivitas gerak pada media bola warna-warni dalam memahami materi matematika yaitu pengolahan data. Jenis penelitian adalah penelitian pengembangan yaitu menggunakan model pengembangan EDDIE yang terdiri dari 5 tahap yaitu, analisis (*analyze*), perencanaan (*design*), pengembangan (*development*), implementasi (*implementation*), evaluasi (*evaluation*). Kelima tahap itu dilakukan melalui analisis kurikulum, analisis kebutuhan siswa dan analisis karakteristik siswa dan di uji oleh 3 orang validator (tim ahli), uji kepraktisan oleh guru wali kelas, setelah dikategorikan valid dan praktis selanjutnya dilakukan uji efektivitas. Hasil penilaian validasi pada aktivitas gerak pada media bola warna-warni pembelajaran matematika pada uji validitas. ahli materi mempunyai skor rata-rata 90% termasuk dalam kategori sangat valid, ahli media dengan skor rata-rata 95% dikategorikan sangat valid dan tingkat kepraktisa yang diperoleh rata-rata dari guru dan siswa ialah 90,85% termasuk dalam kategori sangat praktis.

**Kata kunci : Pengembangan, Aktivita Gerak, Pada Media Bola
Warna-Warni
ADDIE**

***DEVELOPMENT OF MOTION ACTIVITIES ON BALL MEDIA
COLOURS IN SUBJECTS MATHEMATICS IN GRADE
V ELEMENTARY SCHOOL 064023
KEMENANGAN TANI
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ABSTRACT

This research was motivated by students who were less enthusiastic about learning and less active in class, especially with mathematics lessons, students were more likely to be bored and lazy. This makes it difficult for students to understand the material to overcome this is to use learning supports, especially using motion activities on colorful ball media in understanding mathematical material, namely data processing. The type of research is development research, which uses the EDDIE development model which consists of 5 stages, namely, analysis, design, development, implementation, evaluation. The five stages were carried out through curriculum analysis, student needs analysis and student characteristics analysis and tested by 3 validators (expert team), practicality tests by homeroom teachers, after being categorized as valid and practical, effectiveness tests were then carried out. The results of the validation assessment on motion activities on the colorful ball media of mathematics learning on the validity test. Material experts have an average score of 90% included in the very valid category, media experts with an average score of 95% are categorized as very valid and the level of practicality obtained on average from teachers and students is 90,85% included in the very practical category.

***Keywords: Development, Motion Activities, On Colorful Ball Media
ADDIE***